



Fri, 03 – Wed, 15 November 2023 Goyang Kintex PBA Stadium

### 1. Tour Overview





Title Sponsor





#### Players

- PBA Division 1 TOUR: 128 players
- LPBA TOUR: About 160 players **※ PBA to decide number of entry for each tour**



Tournament Table

- LPBA: To be announced on 6:00 PM, Mon, 30 October 2023
- PBA: To be announced on 6:00 PM, Wed, 01 November 2023



- Table : FROMM PBA TOUR PRO 3.0
- Balls : COSMOS Diamond HELIX
- Cloth : GORINA 5M Plus Skyblue (Play Field) / Ink (Cushion)

#### Prize Money / Ranking Point

#### PBA Division 1 TOUR (Total Prize Money of KRW 250 million)

#### LPBA TOUR (Total Prize Money of KRW 91.6 million)

Ranking	Prize Money Distribution		Number	<b>Ranking Point</b>	Ranking	Prize Mone	y Distribution	Number	<b>Ranking Point</b>
Winner	40.00%	100,000,000	1	100,000	Winner	32.75%	30,000,000	1	20,000
Runner-up	13.60%	34,000,000	1	50,000	Runner-up	10.92%	10,000,000	1	10,000
R4	4.00%	10,000,000	2	25,000	R4	5.46%	5,000,000	2	5,000
R8	2.00%	5,000,000	4	15,000	R8	2.18%	2,000,000	4	3,000
R16	1.00%	2,500,000	8	10,000	R16	1.09%	1,000,000	8	2,000
R32	0.60%	1,500,000	16	6,000	R32	0.76%	700,000	16	600
R64	0.40%	1,000,000	32	2,000	R64	0.49%	450,000	32	300
R128	-	-	-	500	PQ	-	-	-	200
					PPQ	-	-	-	100

※ Paid after deduction of 5% PBA Development Fund and withholding Tax (Korean: 3.3%/Foreigner: 22%)
※ Prize money for PBA and LPBA Tour will be transferred within 4 weeks from the end of PBA Tour.

#### 2. Time Table – LPBA

*※ Schedule may change due to broadcasting arrangements.* 

LPBA Day 1	03 Nov (Fri)	LPBA Day 2	04 Nov (Sat)	LPBA Day 3	05 Nov (Sun)
	8 Tables		8 Tables		
Time	Games	Time	Games		
11:00-11:50	LPBA PPQ Turn 1 (8 Games/Point System)	11:00-11:50	LPBA PQ Turn 1 (8 Games/Point System)		
12:15-13:05	LPBA PPQ Turn 2 (8 Games/Point System)	12:15-13:05	LPBA PQ Turn 2 (8 Games/Point System)		
13:30-14:20	LPBA PPQ Turn 3 (8 Games/Point System)	13:30-14:20	LPBA PQ Turn 3 (8 Games/Point System)		6
14:45-15:35	LPBA PPQ Turn 4 (8 Games/Point System)	14:45-15:35	LPBA PQ Turn 4 (8 Games/Point System)	No	Game
16:00-16:50	LPBA PPQ Turn 5 (8 Games/Point System)	16:00-16:50	LPBA R64 Turn 1 (8 Games/Point System)		
17:15-18:05	LPBA PPQ Turn 6 (8 Games/Point System)	17:15-18:05	LPBA R64 Turn 2 (8 Games/Point System)		
18:30-19:20	LPBA PPQ Turn 7 (8 Games/Point System)	18:30-19:20	LPBA R64 Turn 3 (8 Games/Point System)		
19:45-20:35	LPBA PPQ Turn 8 (8 Games/Point System)	19:45-20:35	LPBA R64 Turn 4 (8 Games/Point System)		

LPBA Day 4	06 Nov (Mon)	LPBA Day 5	07 Nov (Tue)	LPBA Day 6	08 Nov (Wed)
	8 Tables		1 Table		1 Table
Time	Games	Time	Games	Time	Games
15:00-15:15	Opening Ceremony				
15:30-17:00	LPBA R32 Turn 1 (8 Games/Set Games)	14:00-16:00	LPBA R8 Game 1 (1 Game/Set Games)	12:00-14:00	LPBA Semi-Final Game 1 (1 Game/Set Games)
17:30-19:00	LPBA R32 Turn 2 (8 Games/Set Games)	16:30-18:30	LPBA R8 Game 2 (1 Game/Set Games)	14:30-16:30	LPBA Semi-Final Game 2 (1 Game/Set Games)
20:00-21:30	LPBA R16 Turn 1 (4 Games/Set Games)	19:00-21:00	LPBA R8 Game 3 (1 Game/Set Games)		
22:00-23:30	LPBA R16 Turn 2 (4 Games/Set Games)	21:30-23:30	LPBA R8 Game 4 (1 Game/Set Games)	19:00-21:30	LPBA Final (1 Game/Set Games)

#### 2. Time Table – PBA

The game schedule for PBA Day 7 will be updated as soon as it is confirmed.

PBA Day 1	09 Nov (Thu)	PBA Day 2	10 Nov (Fri)	PBA Day 3	11 Nov (Sat)	PBA Day 4	12 Nov (Sun)
8 Tables			8 Tables		8 Tables		4 Tables
Time	Games	Time	Games	Time	Games	Time	Games
				11:30-11:45	Opening Ceremony		
11:00-13:00	PBA R128 Turn 1 (8 Games/Set Games)	11:00-13:00	PBA R128 Turn 5 (8 Games/Set Games)	12:00-14:00	PBA R64 Turn 1 (8 Games/Set Games)	13:30-15:30	PBA R32 Turn 1 (4 Games/Set Games)
13:30-15:30	PBA R128 Turn 2 (8 Games/Set Games)	13:30-15:30	PBA R128 Turn 6 (8 Games/Set Games)	14:30-16:30	PBA R64 Turn 2 (8 Games/Set Games)	16:00-18:00	PBA R32 Turn 2 (4 Games/Set Games)
16:00-18:00	PBA R128 Turn 3 (8 Games/Set Games)	16:00-18:00	PBA R128 Turn 7 (8 Games/Set Games)	17:00-19:00	PBA R64 Turn 3 (8 Games/Set Games)	18:30-20:30	PBA R32 Turn 3 (4 Games/Set Games)
18:30-20:30	PBA R128 Turn 4 (8 Games/Set Games)	18:30-20:30	PBA R128 Turn 8 (8 Games/Set Games)	20:00-22:00	PBA R64 Turn 4 (8 Games/Set Games)	21:00-23:00	PBA R32 Turn 4 (4 Games/Set Games)

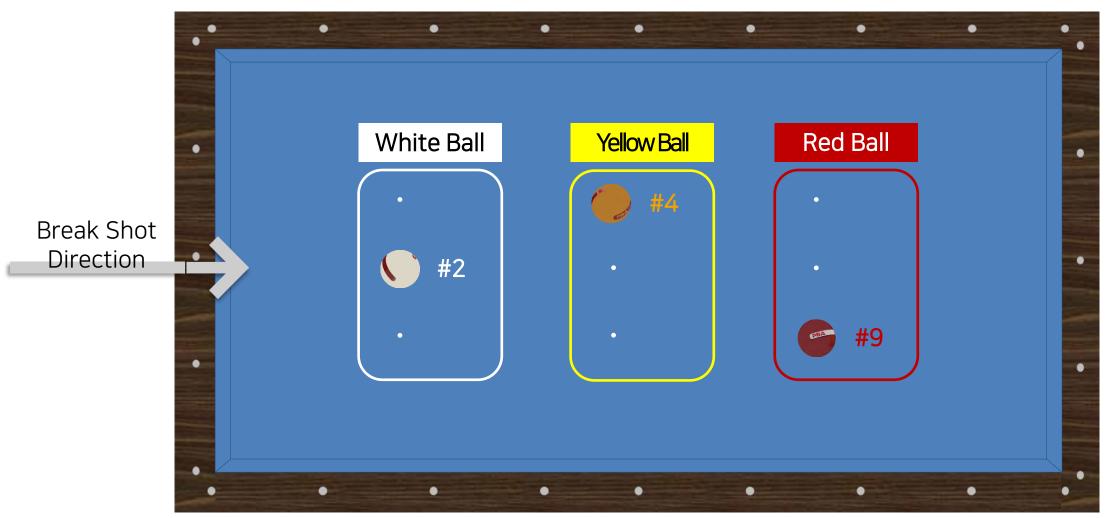
PBA Day 5	13 Nov (Mon)	PBA Day 6	14 Nov (Tue)	PBA Day 7	15 Nov (Wed)
	2 Tables		1 Table		1 Table
Time	Games	Time	Games	Time	Games
14:00-16:00	PBA R16 Turn 1 (2 Games/Set Games)	14:00-16:00	PBA R8 Game 1 (1 Game/Set Games)		PBA Semi-Final Game 1 (1 Game/Set Games)
16:30-18:30	PBA R16 Turn 2 (2 Games/Set Games)	16:30-18:30	PBA R8 Game 2 (1 Game/Set Games)	TBD	PBA Semi-Final Game 2 (1 Game/Set Games)
19:00-21:00	PBA R16 Turn 3 (2 Games/Set Games)	19:00-21:00	PBA R8 Game 3 (1 Game/Set Games)		
21:30-23:30	PBA R16 Turn 4 (2 Games/Set Games)	21:30-23:30	PBA R8 Game 4 (1 Game/Set Games)		PBA Final 1 Game/Set Games)

Content		Details
	PBA (Set System)	<ul> <li>R128 ~ R64: [Set Games] First 3 wins out of 4 (Shootout)</li> <li>R32 ~ Quarter-finals: [Set Games] Best-of-five</li> <li>Semi-finals ~ Final: [Set Games] Best-of-seven</li> </ul>
Game System	LPBA (Point System / Set System)	<ul> <li>PPQ ~ R64: [Point System] 25 points to win / Time limit - 50 minutes</li> <li>R32 ~ R16: [Set Games] Best-of-three</li> <li>Quarter-finals &amp; Semi-finals: [Set Games] Best-of-five</li> <li>Final: [Set Games] Best-of-seven</li> </ul>
Shot Clock	PBA Set and LPBA Point System	<ol> <li>35 seconds</li> <li>Violation Penalty: Play starts with the original break shot formation, but the player's cue ball will be placed at spot 4-6.</li> </ol>

Content		Details
	LPBA Point System (PPQ ~ R64)	<ol> <li>1) 25 Points to win</li> <li>2) Time Limit for 50 minutes (After 50 minutes, the game automatically finishes regardless of whether the score is reached 25 points or not.)</li> <li>* If the game finishes while either player is playing, the game ends after the inning is finished.</li> <li>* When the points are tie, consider HR1, HR2. If all records of High Runs are same, 'PBA Banking' will be done to decide the game.</li> </ol>
Score Setting & Game Time	PBA Set System	<ol> <li>Points Per Set (PBA)         <ul> <li>R128 ~ R64 (First 3 wins out of 4) : 15-15-15-15 / Shootout</li> <li>R32 ~ Quarter-finals (Best-of-five) : 15-15-15-15-11</li> <li>Semi-finals ~ Final (Best-of-seven) : 15-15-15-15-15-15-15</li> </ul> </li> <li>Points Per Set (LPBA)         <ul> <li>R32 ~ R16 (Best-of-three) : 11-11-9</li> <li>Quarter-finals ~ Semi-finals (Best-of-five) : 11-11-11-11-9</li> <li>Final (Best-of-seven) : 11-11-11-11-11-9</li> </ul> </li> </ol>
	Shootout (PBA R128 ~ R64)	<ol> <li>Same break shot formation to be used for all sets and penalty shootout</li> <li>The person who has started the match to decide the playing order of penalty shootout (irrevocable)</li> <li>The same color of the ball that has been first selected by the break shot to be used regardless of the shootout playing order</li> <li>Time extension (Time-out) will not be allowed</li> <li>Players take turn with equalizing inning and without inning limitation</li> <li>The shootout score is not included in the Games Average, and the result is not included in the set score</li> <li>If Time Violation (Time Foul) caused, the opponent player starts with the original break shot formation</li> </ol>

Content		Details
	LPBA Point System	<ol> <li>Break Shot Decision: PBA Banking System</li> <li>LPBA Break Shot Formation: 2-4-9         <ul> <li>* Use the same formation for break shot for the whole game once it is determined.</li> <li>* The player who shoot the break shot may freely choose to hit any ball (yellow or red) or rail-first shot.</li> </ul> </li> <li>Time Extension(Time out): 1 per each game</li> </ol>
Break Shot	PBA/LPBA Set System	<ol> <li>Break Shot Decision: PBA Banking System</li> <li>Break Shot Position: Randomly chosen by drawing lots among the fixed 9 spots on the table         <ul> <li>First - White Ball Position: Draw from spot 1 to 3</li> <li>Second - Yellow Ball Position: Draw from spot 4 to 6</li> <li>Third - Object Ball Position: Draw from spot 7 to 9</li> <li>Use the same formation for break shot for the whole game once it is determined.</li> </ul> </li> <li>Time Extension(Time out): 1 per set</li> </ol>

#### LPBA Point System Break Shot Formation



\* For LPBA Set System, Randomly chosen by drawing lots.

Content		Details
Practice Time	Point & Set System	<b>3 minutes</b> per a player - Referee only wipes the balls (referees do not (re)arrange them) - Players arrange the balls in the position they wish to practice
	Point System	No break time
Break Time	Set System Penalty when	<ol> <li>Best-of-three: Set 1 (90 seconds) Set 2 (5 minutes) Set 3</li> <li>Best-of-four: Set 1 (90 seconds) Set 2 (5 minutes) Set 3 (90 seconds) Set 4 (90 seconds) Shootout</li> <li>Best-of-five: Set 1 (90 seconds) Set 2 (5 minutes) Set 3 (90 seconds) Set 4 (2 minutes 30 seconds) Set 5</li> <li>Best-of-seven: Set 1 (90 seconds) Set 2 (5 minutes) Set 3 (90 seconds) Set 4 (5 minutes) Set 5 (90 seconds) Set 6 (2 minutes 30 seconds) Set 7</li> <li>% If the player violates break time, time extension of the next set will be taken away.</li> </ol>
	violating break time	<ul> <li>Penalty: Reprimanded ~ Suspension</li> <li>Fine: Maximum KRW 1 million</li> <li>※ All players violating the break time will be given extra penalty.</li> </ul>
Tournament Table	PBA/LPBA	Use Z System based on the <b>total ranking points in the previous 10 tournaments</b> (not including the World Championship). If the ranking points are tie, the allocation is decided in the order [①Number of Tours Participated ②Margin in wins and losses(PBA ONLY) ③Season Average ④Season's Highest High Runs]. Tournament table allocation of the Wildcard and Pre-registration Players without a point ranking is decided by the PBA Tour Operation Committee.

Content	Details
FINAL TOUR	<ol> <li>PBA players within prize money ranking 32 will be qualified to participate.</li> <li>LPBA players within prize money ranking 32 will be qualified to participate.</li> <li>If the prize money ranking is tied; Point Ranking → Tour Participation Rate → Margin in wins and losses (PBA ONLY) → GA → GH will be used.</li> </ol>
Promotion and Relegation System	<ol> <li>PBA and LPBA adopt Promotion and Relegation system after each season ends according to ranking point.</li> <li>When tied; Point Ranking → Tour Participation Rate → Margin in wins and losses (PBA ONLY) → GA → GH will be used.</li> <li>PBA Tour Division 1 promotion and relegation system : 50% of the registered players will survive(Details to be announced)</li> <li>LPBA Tour : Details to be announced</li> <li>All criteria in the preceding paragraph shall occur after the PBA has officially announced it.</li> </ol>
Wildcard	<ol> <li>Wildcard will be chosen by PBA and Sponsors, but Sponsors will have the priority.</li> <li>Wildcard players' tournament table will be decided by the PBA Tour Operation Committee.</li> <li>Wildcard players will also receive prize money ranking point and ranking point.</li> <li>Wildcard players can earn FINAL TOUR qualification according to his/her prize money ranking.</li> <li>Wildcard players will also be subject to promotion and relegation system according to their ranking point.</li> </ol>

Content		Details
	1.	Game schedules and time are subject to change due to broadcasting issues.
	2.	Players must be dressed up according to the PBA/LPBA Dress Code.
	3.	Any unsportsmanlike behavior inside or outside the venue may result in future sanctions or disadvantages.
	4	Inquiries on the tour operation is ONLY available via Tour Operation Committee Director or the Referees Committee Director.
	5.	Conversation between/among the players during the game is strictly forbidden.
Decerding	6.	During the games, protests concerning the referee's judgement must be filed before the player in next turn (or opponent player) takes
Regarding		the address action. There shall be no further right of appeal if the decision has been reached as a results of.
Games	7.	Protests in relation to the games and tour operation may be filed with the PBA TOUR office by email (pbatour@pbatour.org) until 24
		hours after the completion of the game concerned.
	8.	Continuous complaint against the judgement and delaying game may result in disqualification of the particular player after the
		discussion of Tour Operation Committee Director and Referees Committee Director. The player may be sent to Committee for Award
		and Punishment or PBA Tour Operation Committee.
	9.	All unusual actions during games (tardiness, time foul, smoking during game, etc.) can be disclosed on the PBA Official Website.

#### 3. Rules & Regulations - New updates for 2023-24 Season

Contents	Details
Time Extension	• If a player commits 3 consecutive time fouls due to being unable to play, the set is considered as lost.
Game Intervention	• If a spectator or an unauthorized person interferes with the game, they may be banned from the venue.
Reformation of a ball	• In case of the cue ball's reformation, 1st referee can point the cue ball of the player in turn.
Foul	<ul> <li>When the game resumes after (a bench) time extension(time out) or game pause, if a player hits a ball before the referee declares "Game Play", it is considered a foul and the right of turn goes to the opponent (team). In this case, the reformation of balls is not executed.</li> </ul>
	<ul> <li>The criteria for game pause are as follows:</li> <li>Frozen, Time foul, Referee Time, Ball Cleaning, Pause of Shot clock, Player's complaint and a ball out of table etc.</li> </ul>
Frozen	<ul> <li>Shot clock will start after 1<sup>st</sup> referee declares "Frozen". However, In case that a player requires to relocate his/her ball, the 1<sup>st</sup> referee takes a pause and relocates it. Then, he/she continues the game.</li> </ul>
FOP(Field Of Play)	Only Players, Referees, Staff and the authorized official can enter the FOP(Field Of Play).
	• FOP(Field Of Play) means a playing court, which is written by "2-2 Area, PBA Game Rules Book".

### 4. PBA Regulations – Disciplines

PBA Penalty Regulations

① The penalty grounds and actions are based on the following table. ② Penalty, fine, and deduction of ranking points can be imposed at once.



Grounds	Penalty	Fine
Absence from the PBA games without justifiable reason	Reprimanded ~ Ranking points deduction	Maximum KRW 1 million imposed also
Absence from the PBA events, activities, orientation, etc. without justifiable reason	Reprimanded ~ Ranking points deduction	Maximum KRW 1 million imposed also
Act of slandering against the PBA	Reprimanded ~ Suspension	Maximum KRW 5 million imposed also
Use of illegal drugs, and being involved in gambling, especially related to billiards gambling	Reprimanded ~ Expulsion	Maximum KRW 10 million imposed also
Involving in cheating	Reprimanded ~ Expulsion	Maximum KRW 10 million imposed also
Violation of dress code (uniform)	Reprimanded ~ Ranking points deduction	Maximum KRW 1 million imposed also
Violating PBA TOUR Player Instructions set by PBA (including smoking)	Reprimanded ~ Suspension	Maximum KRW 1 million imposed also
Disobeying to press conference without justifiable reason	Reprimanded ~ Suspension	Maximum KRW 1 million imposed also
Being late to game without justifiable reason	Reprimanded ~ Suspension	Maximum KRW 1 million imposed also
Demeaning actions as a PBA Player	Reprimanded ~ Disqualification	Maximum KRW 10 million imposed also
Verbal violence or impiety towards the operation committee or referees	Reprimanded ~ Disqualification	Maximum KRW 1 million imposed also
Physical violence towards the operation committee or referees	Reprimanded ~ Disqualification	Maximum KRW 5 million imposed also
Verbal violence or impiety towards the audience	Reprimanded ~ Disqualification	Maximum KRW 5 million imposed also
Physical violence towards the audience	Reprimanded ~ Disqualification	Maximum KRW 10 million imposed also
Any other ungentlemanly attitude at the venue	Reprimanded ~ Disqualification	Maximum KRW 5 million imposed also
Any act that contradicts or disfigures the purpose of the PBA	Reprimanded ~ Disqualification	Maximum KRW 10 million imposed also
When participating in the competition which is not authorized by the PBA	Reprimanded ~ Disqualification	Maximum KRW 10 million imposed also